



Art Long Term Plan – St Mary's CE Primary School

Year Group	Autumn Term		Spring Term		Summer Term	
Reception	Drawing – Portraits Picasso	Drawing – Poppies – pastel Monet,	Painting Exploring colour and shape Kandinsky	Painting Colour mixing flowers	Drawing Draw minibeasts	Painting Hot and cold colours and backgrounds for animal silhouette
	Collage Simple paper collage	3D Diva Lamps (link with DT)	3D Model houses (link with DT)	Printing Print with vegetables.	Collage The Snail (Matisse)	Collage Weaving
Year 1	Collage <i>Use a combination of materials that have been cut, torn and glued. Overlap and overlay to create effects</i> <i>Sort, match and name different materials</i> <i>Add texture by mixing materials</i>		Painting <i>Name all the colours. Mixing of colours. Make colour wheels. Find collections of colour. Applying colour with a range of tools.</i> Study of the artist Monet – Four Seasons Create own Monet four seasons using	3D / Form Add texture by using tools. Make different kinds of shapes. Cut, coil and roll materials such as clay, dough or plasticine (Mothering Sunday pot/plant pot etc)	Drawing <i>Pencils and crayons</i> <i>Can you draw lines of different shapes & thickness eg light, broad, curved, broken, small lines and circular outline?</i> <i>Observe and draw landscapes</i> Sketches of mills and figures and landscapes Study of Lowry Using drawing skills create own Lowry Picture	



Art Long Term Plan – St Mary’s CE Primary School

			colour mixing skills.	
Year 2	<p>Drawing <i>Experiment with tools and surfaces draw a way of recording experiences and feelings.</i> <i>Discuss use of shadows, use of light and dark.</i> <i>Sketch to make quick records</i> Gunpowder Plot looking at london city scapes linked to the great fire of London</p>	<p>Printing <i>Create prints by pressing, rubbing, stamping.</i> <i>Awareness and discussion of patterns, repeating patterns, symmetry and tessellation</i> <i>Leaf printing - experiment and create repeating patterns using different types of leaves.</i> <i>Print - using different seeds eg sycamore</i></p>	<p>Textiles <i>Basic weaving</i> <i>Sort match and name different materials</i> <i>Group fabrics & threads by colour & texture</i> <i>Weave with different materials to create texture eg wool, card, cloth, ribbon?</i> Isle of Coll topic Examine different styles of tartan using materials and photographs. Children to make weaving circles– wool, card, cloth, ribbon (focus on textures, as well as technique)</p>	<p>Painting <i>Mix paint to create secondary colours</i> <i>Mix colours and predict outcomes</i> <i>Show control of colour</i> <i>Understand / make tints and tones</i> Stormy seas -adding texture to painting using sand, sawdust, pva Stormy sea –small picture in middle and enlarge picture by painting around. Study of K. Hokusai –link to knowledge skills.</p>



Art Long Term Plan – St Mary’s CE Primary School

<p>Year 3</p>	<p>Drawing <i>Experiment with the potential of various pencils (at least 3 different grades) show different tones; show tone & texture?</i></p> <p><i>Incorporate charcoal and pastels, close observation.</i></p> <p>Draw images of stone, bronze and iron age homes/weapons/cooking utensils/artefacts Group cave art (pastels)</p>	<p>Modroc/Clay <i>Shape and form.</i> <i>Show sufficient control to join and manipulate materials for the purpose intended?</i> <i>Add onto your work to create texture and shape?</i></p> <p>Create Egyptian Mummy using modroc and decorate by painting.</p>	<p>Painting <i>Colour mixing.</i> <i>Introduce different types of brushes.</i> <i>Techniques- apply colour using dotting, scratching, splashing.</i> Mix colours of paint to recreate ‘The River’ by Cezanne’s Bridge of Maincy</p> <p>Use different brushes to recreate Cezanne’s ‘Bridge of Maincy’ George Seurat – River Seine _ Pointillism</p>	<p>Collage Select colours and materials to create effect, giving reasons for their choices.</p> <p>Refine work as they go along to ensure precision</p> <p>Learn and practise a variety of techniques eg overlapping, tessellation, mosaic and montage.</p>
<p>Year 4</p>	<p>Drawing <i>Show body language in sketches</i> <i>Marks/lines to produce texture</i> <i>Represent objects with correct proportions and scale</i> <i>Shading to show to light and shadow and reflections</i></p>	<p>Painting <i>Understand warm and cool colours</i> <i>Understand and identify complimentary and contrasting colours</i> <i>Control brushes and materials with confidence.</i></p>	<p>Printing Make own printing blocks Replicate patterns from observations</p>	<p>Textiles <i>Introduce the skill of stitching</i></p>



Art Long Term Plan – St Mary’s CE Primary School

	Roman Architecture and artefacts		Picasso	Make repeated patterns with precision	(Textiles and sewing covered in DT project)
				Use more than one colour to layer in a print.	<i>Different stitch types and Pattern Pieces</i>
					<i>Name different types of stitches introduced</i>
Year 5	<p>Painting <i>Explore a range of media Using hue, tint, tone, shades and mood. Explore the use of texture in colour and colour for purposes. Compare a violent scene by Turner to the milder version by Xavier Della Gatta’s ‘Eruption of Vesuvius’ of 1794.</i></p>	<p>Textiles Develop the skill of stitching (Textiles and sewing covered in DT project) Combining different materials and more complex stitching <i>William Morris</i></p>	<p>Drawing <i>Explore effect of light on objects and people from different directions Interpret the texture of a surface Represent figures/forms in movement Produce increasingly accurate drawings of people</i></p>	<p>Modroc/Clay 3D <i>Shape, form, model and join. Can you use more advanced materials like wire and plaster? 3D form: Anthony Gormley sculptures and clay heads Anthony Gormley</i></p>	
Year 6	<p>Collage <i>Combine visual & tactile qualities.</i></p>		<p>Painting <i>Use a wide range of techniques</i></p>	<p>Drawing <i>Understand effect of light on</i></p>	



Art Long Term Plan – St Mary's CE Primary School

	<p><i>Experiment with techniques that use contrasting textures, colours or patterns (rough/smooth, light/dark, plain/patterned)</i></p> <p><i>Justify the materials you have chosen.</i></p> <p><i>Combine pattern, tone and shape</i></p> <p><i>Rousseau.</i></p> <p>Printing</p> <p>Develop techniques in mono, block and relief printing to create my own abstract pattern eg arabesque , overlapping rotation half drop,</p> <p>Print onto different materials.</p> <p>Use other media to add to my design eg brusho inks, stitching,</p>	<p><i>in your work including texture through paint mix and brush techniques</i></p> <p><i>Mix appropriate colours to create a suitable colour palette that conveys mood and atmosphere.</i></p> <p><i>Graffiti - Kelzo</i></p>	<p><i>objects from different directions. To interpret the texture of a surface.</i></p> <p><i>Produce increasingly accurate drawings of structures with concept of perspective.</i></p> <p><i>Greek Architecture</i></p>	
--	--	--	--	--