Area of Study	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Begin to use and control a variety of drawing tools Explore different textures -eg using dots, lines & dashes Encourage accurate drawings of people Use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, self-portrait *(ELG PD) Begin to show accuracy and care when drawing.*	Extend the variety of & refine the use of a range drawings tools Can you draw lines of different shapes & thickness eg light, broad, curved, broken, small lines and circular outline? Observe and draw landscapes Use different materials to draw EG, chalk, felt tips Observe anatomy (faces, limbs)	Experiment drawing using pencils, pastels and crayons Use drawing as a way to record experiences and feelings Create moods in the drawings Investigate tone and shadows by drawing light and dark lines, patterns and shapes Sketch to make quick records	Experiment with the potential of various pencils (at least 3 different grades) to show different tones and texture? Incorporate charcoal and pastels, Close observation. Use my sketches to produce a final piece of work.	Show body language in sketches Marks/lines to produce texture Represent objects with correct proportions and scale Shading to show to light and shadow and reflections	Explore effect of light on people from different directions Interpret the texture of a surface Represent figures/forms in movement Produce increasingly accurate drawings of people	Effect of light on objects from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	Experimenting with and using primary colours Naming the colours Mixing colours (not formal)	Name all the colours Experiment mixing of colours Find collections of colour Make a colour wheel with primary and	Introduce different types of brushes. Mix paint to create secondary colours and predict outcomes Show control of colour	Experiment with different types of brushes. Techniques- apply colour using dotting, scratching, splashing.	Understand and create warm and cool colours Understand and identify complimentary and contrasting colours	Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes	Use a wide range of techniques in your work including texture through paint mix and brush techniques Mix appropriate colours to create a

	Learn the names of different tools that bring colour Use a range of tools to make coloured marks on paper *(ELG PD) Use a range of small tools, including scissors, paintbrushes and cutlery.*	secondary colours (6) Applying colour with a range of tools	Understand / make tints and tones		Control brushes and materials with confidence.		suitable colour palette that conveys mood and atmosphere.
Textiles	Handling, manipulating and enjoying using materials Sensory experience Simple weaving		Basic weaving Group fabrics & threads by colour & texture Weave with different materials to create texture eg wool, card, cloth, ribbon?		Introduce the skill of stitching (Textiles and sewing covered in DT project) *Different stitch types and Pattern Pieces*	Develop the skill of stitching (Textiles and sewing covered in DT project) *Combining different materials and more complex stitching William Morris*	
Collage	Develop simple cutting and sticking skills Simple paper collages Paper weaving or pipe cleaners for weaving	Use a combination of materials that have been cut, torn and glued. Overlapping and overlaying to create effects		Select colours and materials to create effect, giving reasons for their choices; Refine work as they go to			Plan and design a collage, adding collage to a painted or printed background; Experiment with techniques that use contrasting textures, colours or patterns (rough/smooth,

	Describe simple texture Handle and explore	Sort match and name different materials Add texture by mixing materials		ensure precision; Learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage;			light/dark, plain/patterned) Use a range of mixed media; Justify the materials you have chosen.
Form/ 3D Work **(clay, dough, boxes, wire, paper sculpture, mod roc)**	Handling, feeling, enjoying and manipulating materials use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card; Constructing Building and destroying Shape and model	I can add texture by using tools. I can make different kinds of shapes. I can cut, coil and roll materials such as clay, dough or plasticine. Use key vocabulary to demonstrate knowledge and understanding in this strand: sculpture, statue, model, 3D, sculptor, carving.		Shape and form. Show sufficient control to join and manipulate materials for the purpose intended? Experience surface patterns / textures Decorative techniques Add onto your work to create texture and shape?		Plan and design a sculpture use tools and materials to carve, add shape, add texture and pattern; Use more advanced materials like wire and plaster develop cutting and joining skills, e.g. using wire, coils,; Manipulate surface patterns / textures Discuss own work and work of other sculptors	

Printing **(found materials, fruit/veg, wood blocks, press print, lino, string)**	Print with a variety of objects eg string, bubbles in paint, hand prints, finger prints.		*Create prints by pressing, rubbing, stamping.* *Awareness and discussion of patterns, repeating patterns, symmetry and tessellation* (2D shapes for example)		Make own printing blocks Replicate patterns from observations Make repeated patterns with precision Use more than one colour to layer in a print.		Develop techniques in mono, block and relief printing to create my own abstract pattern eg arabesque , overlapping rotation half drop, Print onto different materials. Use other media to add to my design
Artists	Miro Kandinsky Matisse	Lowry Monet	Hokusai	George Seurat – River Seine - Pointillism Cezanne Bridge of Maincy Jackson Pollock M.C.Escher - Graphic artist (Tessellation)	Roman Architecture and artefacts Picasso	Antony Gormley Study volcanoes Turner and XavierDella Gatta's Eruption of Vesuvius of 1974	Rousseau. Milhazes Kelzo – Graffiti / Street Art Greek architecture
Sketchbooks		Demonstrate their ideas through photographs and in their sketch books	Know how to set out their ideas, using 'annotation' in their sketch books.	Know how to use their sketch book to express feelings about a subject and to describe likes and dislikes.	Know how to make notes in their sketch book about techniques used by artists.	Know how to keep notes about the purpose of their work in their sketch book.	Know how to adapt and refine their work to reflect its meaning and purpose, keeping notes and

			Know how to keep notes in their sketch books as to how I have changed their work..	Suggest improvements to their work by keeping notes in their sketch book.	Know how to use their sketchbook to express feelings about various subjects and outline my likes and dislikes. Know how to use their sketchbook to adapt and improve their original idea.	Know how to use their sketch book and compare and discuss ideas with others. Know how to use their sketch book so it contains detailed notes, and quotes explaining about items.	annotations in their sketch books.
vocabulary - drawing		landscape gallery charcoal pencil paint drawing painting sketch foreground background dark light broad smooth outline figure	charcoal mood pastel sketchbook light dark shadow sketch cityscape/horizon detail observation artefact tone texture tints hints media glue mixing secondary colour seascape	artefact tone texture grade sketch shade blend colour bold faint thick thin line pattern outline. observe refine reflect	tone texture shadow shade reflection cross hatching pointillism pressure pencil types graphite detail	texture movement shadow shading expression graduation of shading cross-hatch	horizon perspective vanishing point composition texture shading cross-hatch pencil grades HB to H and towards 4B, 5B for softness

vocabulary - colour	colour experiment primary, mixing, paint, water, brush, bright, dark, light, change round spikey pointed shades observation		tone texture tints hints media sand sawdust glue mixing secondary colour seascape drama / mood	Palette Warm Cool Shades Tones Blend Watercolour Period colour wash bleed		wet on wet wet on dry watercolour blend hues emotion violent calm pipette strokes	street art
vocabulary - printing	tool print block arrange cover dry	pattern print roll press stamp rub	tessellate symmetry relief print pattern design outline		playdough print pattern tessellation roller tray printing inks relief printing impressed printing texture tattern overlapping block printing		tessellation overlapping concentric circles texture pattern arrangement composition contrast layering monoprinting relief printing precision pastiche.

vocabulary - textiles			weave thread contrast complimentary technique under & over through attach secure texture				
vocabulary - collage	collage cutting, arranging, weaving sticking	tying, plaiting twisting scrunching, folding tearing cutting pleating overlap overlay texture shiny dull rough smooth bumpy clear		features collage montage pattern symmetry mosaic overlapping overlaying tessellation			
vocabulary - form/ 3D	playdough flatten roll stretch pinch	3D control layering mark sculpture		three-dimensional form shape mould impress		modroc chicken wire form sculpture composition	

	squeeze pat	texture plasticine clay roller / rolling pin knife		emboss glaze modelling scale join texture detail		clay structure support outline slip	